

# OSG Production

## “Evolving into the Future”

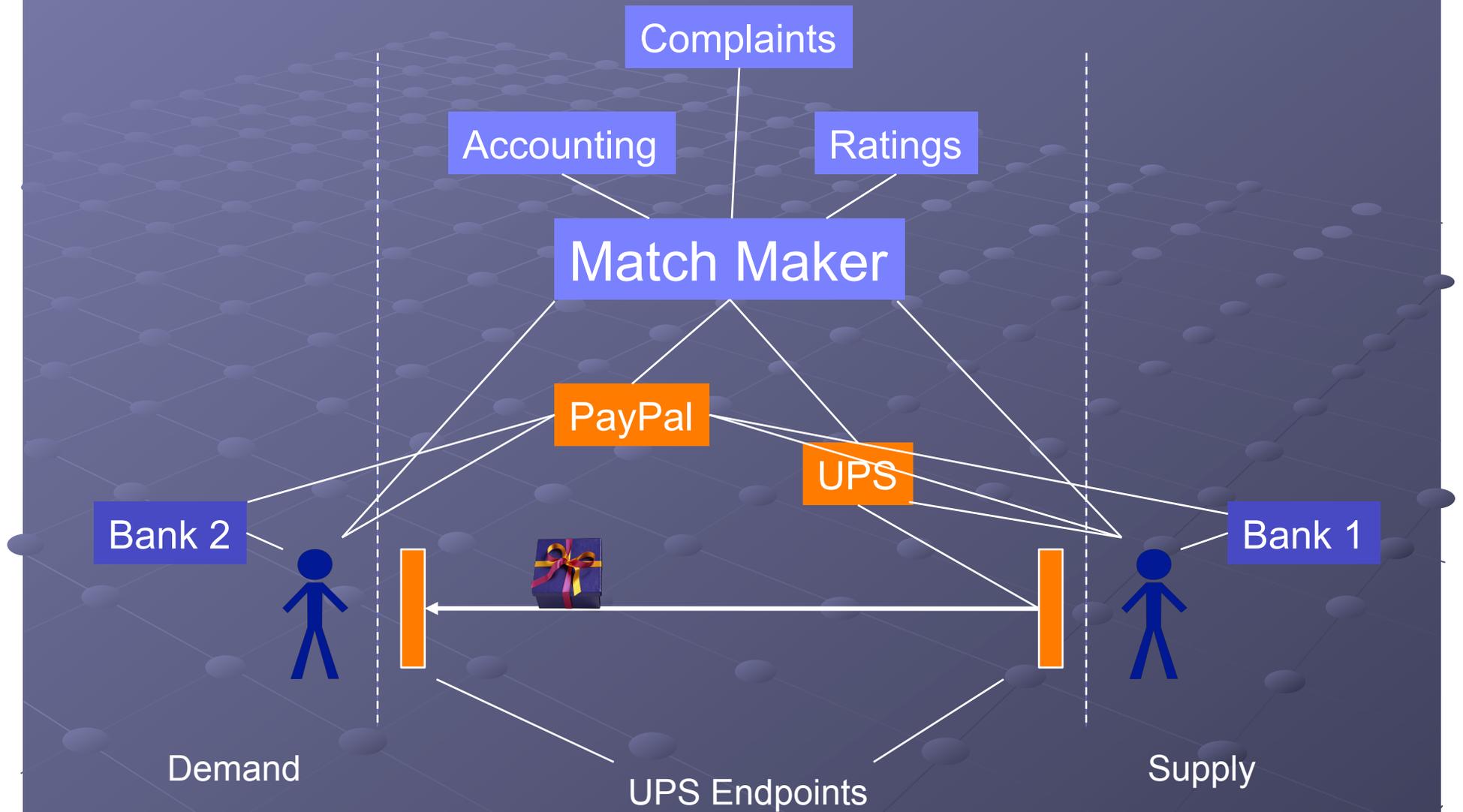
Dan Fraser, OSG Production Coordinator

OSG All Hands Meeting  
March 2010

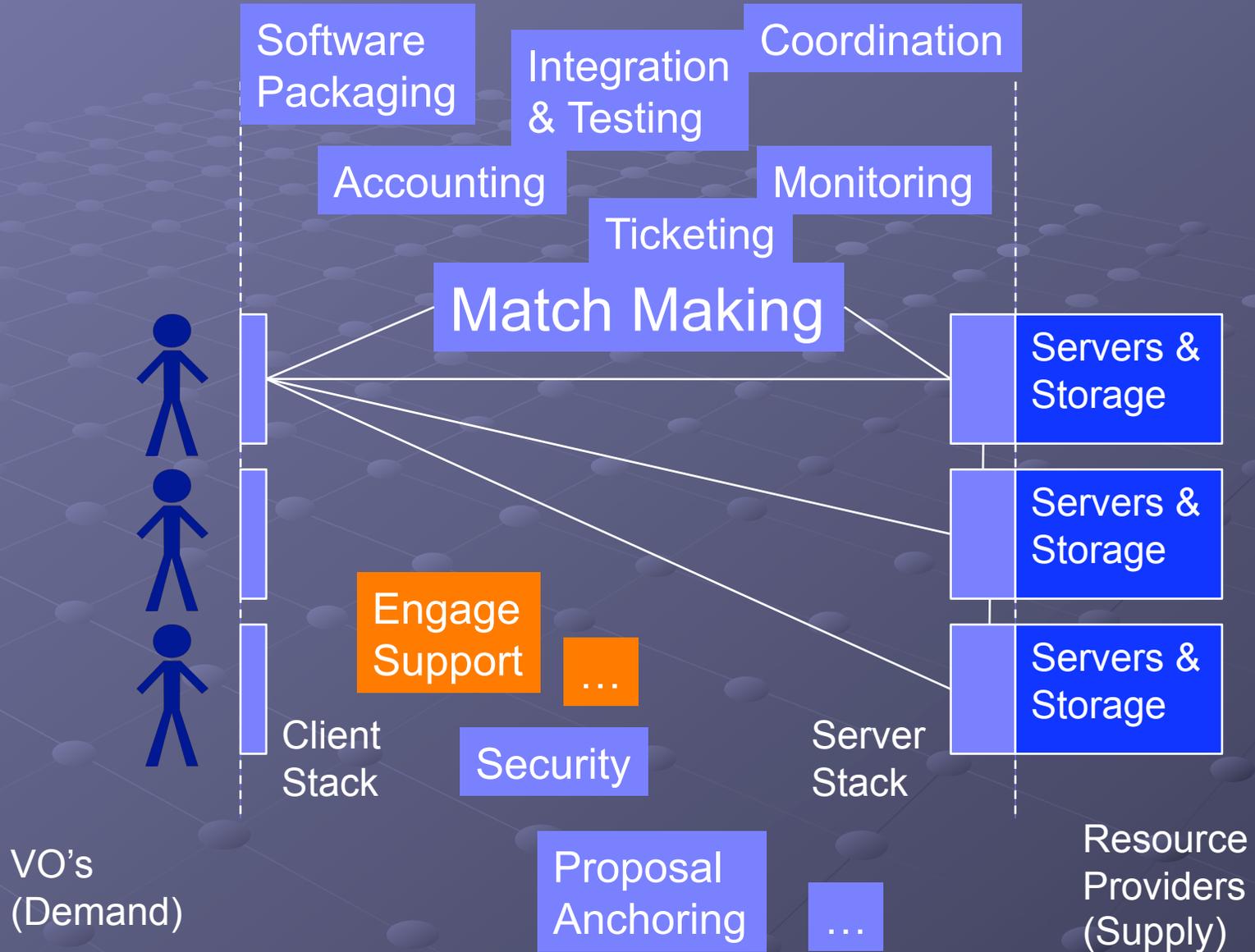
# eBay (naïve)



# eBay (more realistic)



# OSG (gBay)



# The model is “correct”

- How does OSG evolve into the future ?
- Improve OSG Services?
  - Yes, of course
    - Improvements in Change Management
    - ITB Robot
    - Native Packaging
    - ...
- Add more services?
  - Perhaps, but more fundamentally ...

# The model is “correct”

- How does OSG evolve into the future ?
- Improve OSG Services?
  - Yes, of course
- Add more services?
  - Perhaps, but more fundamentally ...

*Suppose we remove our limitations*

# Reducing our Limitations

- Reduce “barrier of entry” for new VO’s
  - Attacking the VO “re-learning” problem
    - Newly formulated from Mondays Job Management Discussion
  - Note: It is already easier to add resource providers than VO’s.
- Removing the single-processor job restriction
  - Enabling High Throughput Parallel Computing
- Reducing resource access limitations
  - Making opportunistic/public storage automatic



Your thoughts ...?